

YAGO HÜBNER



Design & Marketing



DATE OF BIRTH
22.05.1996 in São Paulo

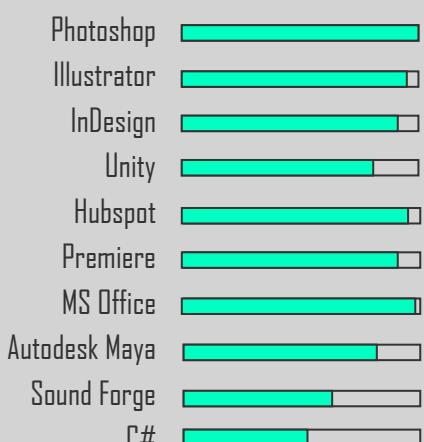
NATIONALITY
Brazilian and German

CONTACT

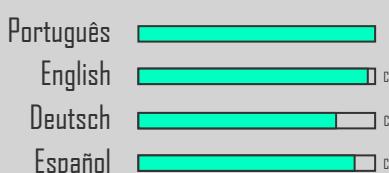
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www.linkedin.com/in/yagohubner/
https://github.com/YHubner

SKILLS

TECHNICAL



LANGUAGES



Education

Game Design, Anhembi Morumbi University – São Paulo

January 2014 – January 2018

Member of the "DEED" Games Research Group at the university. Minors in Marketing, Business and Logistics.

Primary and Secondary Education, Colégio Objetivo – Monte Sião

Completed in 2013

Employment History

Branding, Marketing & Social Media Specialist Minijob at
MCS Consult GmbH - Unterschleißheim

Juni 2024 - Present

Marketing Manager at omniiT GmbH - München

January 2025 – October 2025

Junior Marketing Manager at omniiT GmbH - München

September 2022 - January 2025

Marketing Specialist at omniiT GmbH - München

March 2021 - September 2022

Game Master and Graphic Designer at Escape Hotel - São Paulo

April 2016 - October 2018

Graphic Designer at Espaço Terra - São Paulo

June 2015 – March 2016

Part-time Jobat Colégio Objetivo Monte Sião – Monte Sião

January 2010 – December 2013

Courses and experiences

Secretary of the Committee on Entrepreneurship and Labor,
CCBBW-J (Brazilian Consulate in Munich) Year 2019

Finalist at SEEDS Game Jam Drug Prevention Themed Design Contest
(SBGames Partnership) – Curitiba - November 2017

Unreal Development Kit, Saga - São Paulo - May 2017

Cinema Workshop, PMAL - Águas de Lindóia - December 2009